

Day of Play - Sanctions and Penalties for Regular and Rescheduled Team Matches

12. If a team appears with less than five players who fully intend to complete the round, that team must move up its players in the lineup and default the last position (s). In addition to losing the defaulted points, the team playing short will be penalized one point from their total. The one point penalty for playing short will be deducted from the total points of the penalized team for that match day and on each match day that such penalty occurs. As a courtesy, in the event that a team (A) knows prior to the day of the match that they will be unable to appear with five players who fully intend to complete the round, they should concede the missing player(s) match(s) by 9 pm the evening prior by contacting the team captain of the opposing team (B) with a telephone call and a follow-up email copying both the Series Captain and District Captain. A telephone call alone will not suffice as all parties need to be notified in writing via email, since once a match is conceded, it cannot be reversed. The team captain of the opposing team (B) who is notified should copy all recipients on the defaulting email acknowledging receipt.

Note: the concession(s) by team (A) eliminates the need for team (B) to bring player 4 and/or 5 if they choose not to play that day. However should they want to play, it is suggested that the full team or host team provide another player(s) to continue to support our member clubs. These "extra" player(s) can play at the end of the line-up with their team. If a club has 2 teams participating in team matches and player 4 and/or 5 on the first team wins by default, they cannot move down to the second team. Name(s) must be listed on the first team's roster for the day's match as player 4 and/or 5 whether or not they play that day.